

Starter

Agenda

- **Introduction**
- **Starter**

Introduction

Swimming Official

STARTER

Function?

- **Fair Start to all Competitors**

Methods?

- **Manual - Pistol, Electronic Horn, Whistle / Signaling Device**
- **Automatic Officiating Equipment / Semi Automatic Timing (AOE/SAT)**
- **Handicap**

STARTER – Pre-Meet

- **Placement – Starting Stand**
- **Equipment Checks**
 - **Volume - Feedback**
 - **Operation of Starting Equipment**
 - **Operation of False Start Rope**
- **Referee**
 - **Placement of the Referee with respect to the Starter**
 - **Method of Start**
 - **“Over-the-top”**
 - **Backstroke “over-the-top”**
 - **Level of Communication with Swimmers**

STARTER - Command

- **Voice Projection**
- **Command – “Take your markss”**
 - As in “Box”
 - Calm, Clear, Slowly, monotone
 - Not an Opera! Please do not sing!!

Start Sequence – Rule SW4

SW4.1 The start in **Freestyle, Breaststroke, Butterfly and Individual Medley** races FINA SW4.1 shall be with a dive. On the long whistle (SW2.1.11) from the Referee the swimmers shall step onto the starting platform and remain there. On the Starter's command **"Take your Marks"**, they shall immediately take up a starting position with at least one foot at the front of the starting platforms. The position of the hands is not relevant. When all swimmers are stationary, the Starter shall give the starting signal.

SW4.2 The start in **Backstroke and Medley Relay** races shall be from the water. At FINA SW4.2 the Referee's first long whistle (SW2.1.11) the swimmers shall immediately enter the water. At the Referee's second long whistle the swimmers shall return without undue delay to the starting position (see SW6.1). When all swimmers have assumed their starting positions, the Starter shall give the command **"Take your Marks"**. When all swimmers are stationary, the Starter shall give the starting signal.

THE START

- **Hand-over**
- **“No apparent movement”**
 - Must all be ready
 - “Let ‘em fall”!
 - “Stand Down” / “Relax”
- **Clear Report**
 - “Lane X”
 - **MUST Concur**
 - Recall
- **“Started before the Starting Signal”**

Other Infractions

Unlikely BUT

- **“Delaying the Start”**
- **“Disobeying Starter’s Instructions”**
- **“Misconduct”**

PROTOCOL

- 1. Move forward with the Referee to the starting platform**
- 2. Raise the microphone/starting device to your mouth only when you have the 'arm' light ready. This provides a silent indication of readiness for the Referee.**
- 3. Once the start is given;**
 - a) Communicate to the Referee if an Infraction has occurred**
 - b) Mark the program/timing sheet as appropriate**
 - c) Move off the starting stand, back to your chair**

Starter

Chief IT start

Chief IT turn



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Starter

Chief IT start

Chief IT turn



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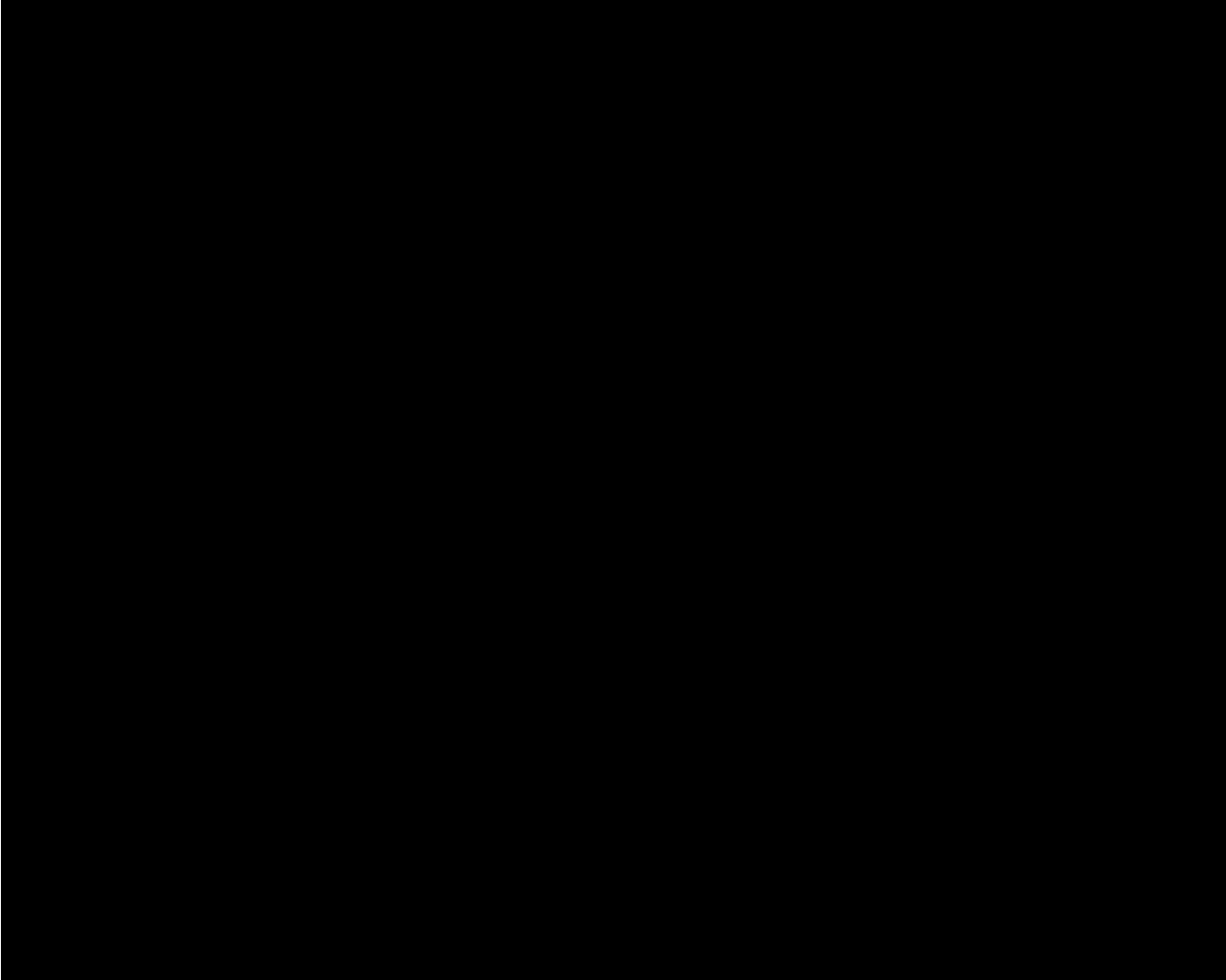
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STARTER

Handouts

- **SNSW Training Notes**
- **SNSW Training Exercises**

Starter Training Exercises

1. **BY WHAT TIME SHOULD YOU ARRIVE AT THE POOL FOR A NSW MEET?**
 - a) On the day of the meet when first event is about to start
 - b) On the day of the meet 10 minutes before the first event
 - c) On the day of the meet 30 minutes before the advertised starting time
 - d) On the day of the meet 60 minutes before the advertised starting time at any time

2. **TO WHICH OFFICIAL DO YOU NEED TO REPORT TO AND WHY?**
 - a) Check Starter to receive directions and/program/marked present
 - b) Referee to receive any special instructions /program/marked present
 - c) Meet Director to receive directions and/program/marked present
 - d) Chief Timekeeper to receive instruction /program/marked present

3. **WHAT EQUIPMENT DO YOU NEED TO BRING WITH YOU?**
 - a) Starting Device, Pencil, Pens , Rule Infraction Cards
 - b) Starting Device, Whistle, Pencil, Pens , Notepad, Clipboard, Stopwatch
 - c) Starting Device, Pencil, Pens , Notepad Clipboard, Rule Infraction Cards
 - d) Pencil, Pens, Notepad, Stopwatch.

Starter Training Exercises

4. WHEN DOES THE STARTER ASSUME CONTROL OF SWIMMERS IN A SCRATCH EVENT?

- a) When the Check Starter has placed swimmers behind the Starting Platform
- b) When the Announcer announces the Event and Heat number
- c) When the Referee gestures with an outstretched arm
- d) When the Referee gives the long whistle command

5. WHEN DOES THE STARTER'S CONTROL FINISH?

- a) When the race has started and swimmers pass the 5m flags
- b) When the race has started
- c) When the race has started and swimmers pass the false start rope
- d) All of the above

Starter Training Exercises

6. **WHAT ACTION WOULD THE STARTER TAKE IF A SWIMMER STARTS BEFORE THE STARTING SIGNAL AND THE SIGNAL HAS NOT BEEN GIVEN?**
 - a) **Give a stand down or step down command to the remaining swimmers and report offenders to Referee**
 - b) **Proceed with start instructions for the remaining swimmers**
 - c) **Give a stand down or step down command to the remaining swimmers and advise the offending swimmer that he/she is not allowed to start.**
 - d) **No action is required**

7. **WHAT ACTION WOULD THE STARTER TAKE IF A SWIMMER STARTS BEFORE THE STARTING SIGNAL AND THE SIGNAL HAS BEEN GIVEN?**
 - a) **No action is required**
 - b) **Activate the false start signal**
 - c) **Complete “Rule infraction report card” for starting before the starting signal**
 - d) **Allow race to continue and report offender to the Referee**

Starter Training Exercises

8. WHAT STARTING SIGNALS MAY BE USED TO START A SCRATCH RACE?

- a) Hooter, Whistle
- b) Pistol, Electric Horn, Hooter, Whistle
- c) Command
- d) All of the above

9. WHAT IS THE ORDER OF STROKES FOR AN INDIVIDUAL MEDLEY?

- a) Backstroke Breaststroke Butterfly Freestyle
- b) Breaststroke Butterfly Backstroke Freestyle
- c) Backstroke Butterfly Breaststroke Freestyle
- d) Butterfly Backstroke Breaststroke Freestyle

10. WHAT IS THE ORDER OF STROKES FOR AN MEDLEY TEAM EVENT?

- a) Backstroke Breaststroke Butterfly Freestyle
- b) Breaststroke Butterfly Backstroke Freestyle
- c) Backstroke Butterfly Breaststroke Freestyle
- d) Butterfly Backstroke Breaststroke Freestyle

Starter Training Exercises

11. WHAT DISTANCE FROM THE START SHOULD THE FALSE START ROPE BE PLACED?

- a) 10 metres from the place of starting**
- b) 5 metres from the place of starting**
- c) 15 metres from the place of starting**
- d) 12.5 metres from the place of starting**

12. AT TAKE YOUR MARKS THE SWIMMERS MUST HAVE?

- a) Both feet at the front of the starting platform**
- b) One foot at the front of the starting platform and hands gripping the platform**
- c) One foot at the front of the starting platform and one hand gripping the platform**
- d) One foot at the front of the starting platform**

Starter Training Exercises

STARTERS ARE REQUIRED TO DO THE FOLLOWING: (Mark all those that are applicable)

- a) Disqualify a swimmer for wasting time at the start.
- b) Report to Referee swimmers delaying the start.
- c) Recall swimmers when there is accidental dropping of the false start rope
- d) Ensure that all swimmer are flat footed at the start.
- e) Report to Referee swimmers wilfully disobeying an order or instructions.
- f) Disqualify a swimmer for Starting before the Starting Signal.
- g) Start a freestyle race with the swimmers from the preceding heat on the lane rope toward the 5 metre point.
- h) Disallow a freestyle handicap swimmer doing backstroke to start in the water.
- i) Start a race before the AOE 'ready' light is active.
- j) Start the race when there is no apparent movement from all swimmers.
- k) Start a backstroke race with the swimmers from the preceding heat on the lane rope toward the 5 metre point.
- l) Report a swimmer to the Referee for starting before the starting signal.
- m) Report any swimmer misconduct to the Referee.
- n) Start a freestyle race with the swimmers from the preceding heat on the lane rope at 5 metres.
- o) Allow a backstroke swimmer in a freestyle race to start in the water.
- p) Stand within 5m of the starting wall
- q) Give the 'Take your marks' command before the Referee has gestured with outstretched arm.
- r) Allows swimmers toes to be in the gutter for backstroke start.
- s) Recall swimmers when there is equipment failure or crowd noise.
- t) Always give the 'Take your marks' command immediately after the first long whistle
- u) Always announce the even name and stroke.
- v) Ensure that backstroke swimmers have both hands on the starting grips and feet in touch with the wall.
- w) Report to the Referee an hour before starting time and test equipment.

Starter Training Exercises

14. WHAT IS THE PROCEDURE FOR STARTING A FREESTYLE SCRATCH RACE?

(Mark all those that are applicable)

- a) Check Starter places the swimmers behind the starting platform.
- b) Starter asks swimmers to move behind the starting platform.
- c) Announcer announces the Event and Heat number.
- d) Starter announces the Heat number.
- e) Starter tells Referee to commence with the long whistle.
- f) Referee gives the swimmers a long whistle then outstretched arm.
- g) Starter gives command "Take your marks".
- h) Referee gives second long whistle then outstretched arm.
- i) When all swimmers are stationary the Starter gives the starting signal.
- j) Starter watches swimmers to ensure that the start was fair.

STARTER

QUESTIONS?

- Hand out - SAL Module for Starter